ART 3600, Interior Architecture Studio I

Fall 2012-2013
Grover Center W330
Tuesday & Thursday 12:00 – 4:00PM
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Office hours: MTWTH: 11:00 - 12:00 MW: 2:00 - 4:00

Residential Project Schedule

Week 1: August 27 - 30

1. Syllabus & Course Introduction

2. Seminar – For this Friday: read "About Art & Design" by M. Ziff (located on my home web page)

3. Residential Programming:
Study the required spaces; become familiar with them.
Study the existing building; become familiar with it.

Space requirements: net square foot size vs. gross square foot size

Circulation space requirements: often expressed as a percentage of total square footage.

Construction material space usage: thickness of walls, mechanical rooms, other non-habitable spaces.

4. Measurement exercise:
due Thursday, August 30.

Week 2: September 4 - 6

1. Bubble diagrams (size of spaces to be reflected in the diagrams)
Due: Tuesday, 3:00 pm

2. Develop an adjacency matrix based upon your program.

3. Prototype plan drawings (calculating approximate space need and begin fitting together functional spaces/rooms)

4. Initial floor plan of the condominium shell in AutoCAD and/or by hand to scale, using proper graphics.
Due: Thursday, September 6, 3:00 pm

4. Write an initial concept statement. What do you intend to create for this client? Articulate as best you can, using adjectives and descriptors the best kind of space you intend to make in this urban residence.

5. Begin investigating ideas for a 'parti' – related to the client profile, the building character and the required new spaces and the ideas you have for bringing them together.

Have 4 'parti' drawings and/or physical models ready for next class.
Due: Tuesday, September 11.

Week 3: September 11 - 13

1. Review bubble diagrams and prototype plan drawings.

2. Evaluate actual square footage used in prototype drawings (per room/area).

3. Evaluate completeness of prototype drawings
(inventory of what is present – any deficiencies? Any surpluses?)

4. Compile a selection of finishes, materials and furnishings (this implies having color/palette options to organize the space) for the residence plan.

Have at least 2 options for each piece of furniture/custom built item identified in your plan.

Week 4: September 18 - 20

1. Design and draw two beautiful, functionally appropriate, different walls: draw in elevation, plan, and vertical section : 1" = 1'-0" or larger.

One of these walls must contain built in shelving, or storage; integrated into the visual form of the wall, (not added, 'stuck' onto the surface).

These drawings are to show:
how the walls connect/relate to the floor plane

how the walls connect/relate to the ceiling/structure above
what the walls are constructed of, and what the surface/visible finish is made of

Think about the walls you each created last spring: walls can be thick, thicker, thin, thinner, they can be made using skeletal frameworks that are concealed, or skeletal frameworks that are visible, with infill panels, of glass, sheet metals, fabric, plastics, wood, stone.

Walls can be visually striking, acoustically effective, materially complex. Walls have bottoms, middles, and tops.

Walls create much of what our visual experience is within an interior.

Design and draw one beautiful, functionally appropriate, door and frame within a wall that will be used in your residence.

This is to be a door and frame of your original creation, NOT an existing, manufactured, item.

Do the same drawings for the door as for the walls, described above.

Begin to integrate these walls into the plan and elevations of your overall residence.
Due Tuesday, September 18

2. Select specific artworks for your clients. There is to be a minimum of six art pieces in the residence. You are to select visual works made by the following artists:

Josh Agle
Kathryn Aiken
Mary Aslin
Peter Busby
Paul Darrow
Karen Feuer-Schwager
Marcus Antonius Jansen
Claudia Meyer

Week : September 25 - 27